GameFAQs



Repetition. Both sites only use a couple of fonts as far as I can tell. They both keep everything kind of roped off from each other in their own little subject boxes, polls, today's featured whatever.

Contrast. The sites use blue banners on an off white/grey background. The MobyGames site also uses a brighter green (that I'm not sure I like) to draw attention to a link and a nice orange color for section headers.

Alignment. Both sites are aligned in a linear fashion. A main section and a little bit smaller sidebar. GameFAQs is starkly up and down, whereas MobyGames is very similar, they list the pics/subjects in each section horizontally, which helps to break up the page (in a good way) a bit.

Proximity. Both sites keep each subject boxed together and right next to each other. Screenshots and Cover Art, Popular form topics, etc.

Both sites could do a lot better with accessibility for the disabled or impaired, they are gaming sites and probably don't expect a lot of traffic from that area of the population, but still.

Besides that, I'm really not sure what I'd change about the sites. Probably because I'm old school and have been visiting these sites since the 90's. I do think both could do to add a little more variety in color and typography and maybe a Hero Image to grab people as they first encounter the sites.



Wireframe:

Pallet

75B9BE Maximum Blue Green	А8ССС9	B5F8FE Celeste	OOOOOOO Black	FFFFFF



I am Hispanic, so I would almost certainly do a Mexican/Latin food eatery. So the colors I choose were a combination of the Mexican and Spanish flags. Oh, and this site is awesome: <u>https://colorswall.com/</u>

I was able to type Mexican or Spanish flag into the search bar and the results included the flag and color codes.

AA151B	F1BF00	006847	000000	FFFFF
Carnelian	Saffron	Bottle Green	Black	White